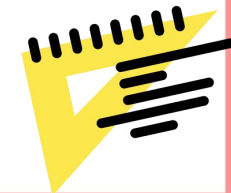
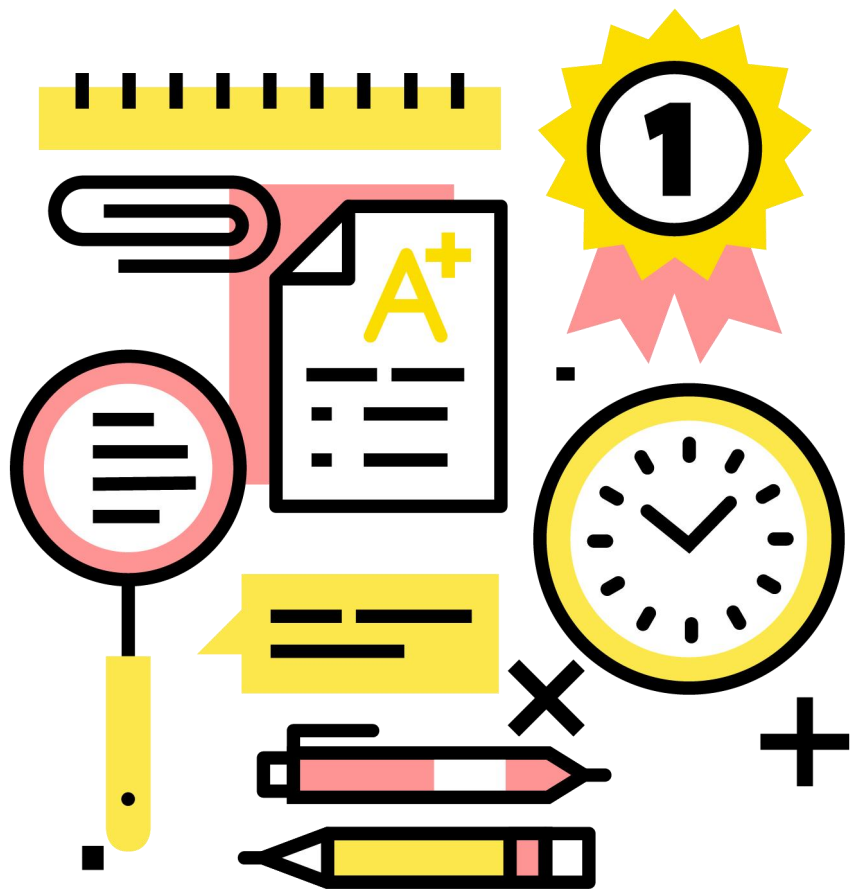
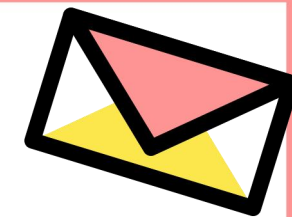


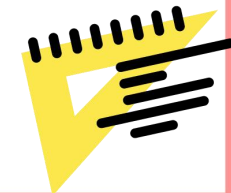
算法2阶段

第2讲 二维差分与前缀和





引例3：区域和



给出二维数组 $a[n][n]$ 的元素 $a[1][1], a[1][2], \dots, a[n][n]$ 的值, 进行 m 次询问, 每次给出 x_1, y_1, x_2, y_2 四个数字, 计算 $a[x_1][y_1] + a[x_1][y_1+1] + \dots + a[x_2][y_2]$ 的和。

样例输入

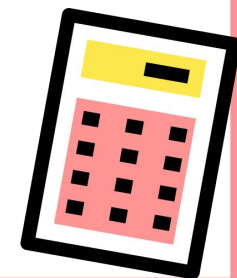
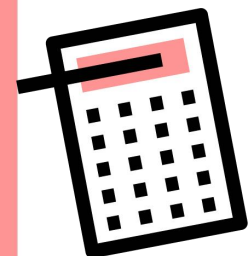
```
3
1 2 3
3 4 6
7 8 9
3
1 1 2 2
1 1 3 3
2 2 3 3
```

样例输出

```
12
45
28
```

数据范围

$2 \leq m, n \leq 100; 1 \leq x_1, x_2, y_1, y_2 \leq n; 0 \leq a[i][j] \leq 100$



```

1  #include<iostream>
2  using namespace std;
3  int a[105][105];
4  int n,m;
5  int main()
6  {
7      cin >> n;
8      for (int i = 1; i <= n; i++) {
9          for (int j = 1; j <= n; j++) {
10             cin >> a[i][j];
11         }
12     }
13     cin >> m;
14     while (m--){
15         int x1,x2,y1,y2;
16         cin >> x1 >> y1 >> x2 >> y2;
17         int sum = 0;
18         for (int i = x1; i <= x2; i++) {
19             for (int j = y1; j <= y2; j++) {
20                 sum += a[i][j];
21             }
22         }
23         cout << sum << endl;
24     }
25     return 0;
26 }

```

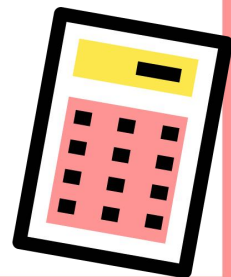
时间复杂度: $O(M*N^2)$

冗余分析:

$a[1][1] \sim a[2][2]$

$a[1][1] \sim a[3][3]$:

包含 $a[1][1] \sim a[2][2]$

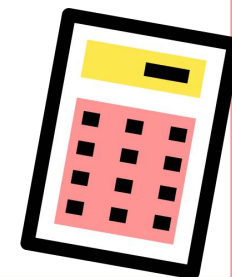
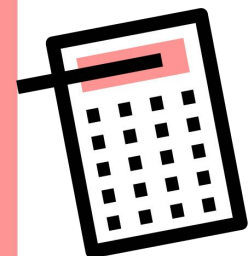


二维前缀和：适用于大量计算区域和。

$$s[i][j] = a[1][1] + a[1][2] + \dots + a[i][j]$$

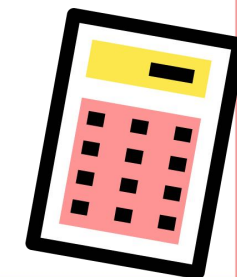
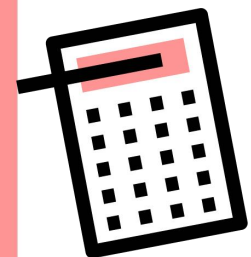
a	1	2	3	...	j
1	(1,1)				
2					
3					
...					
i					(i,j)

s[i][j]



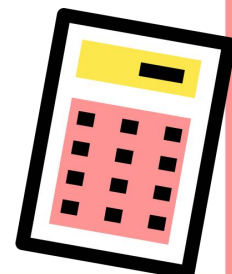
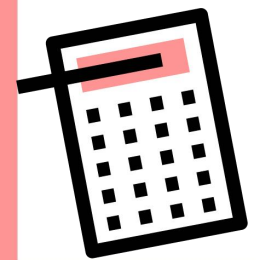
a	1	2	3	...	j
1	(1,1)				
2					
3					
...					
i					(i,j)

$s[i-1][j]$



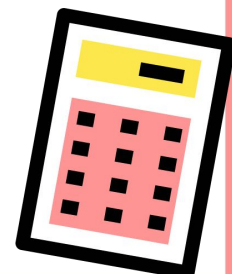
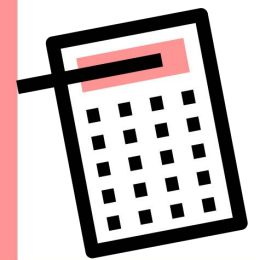
a	1	2	3	...	j
1	(1,1)				
2					
3					
...					
i					(i,j)

$s[i][j-1]$



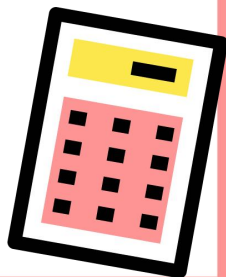
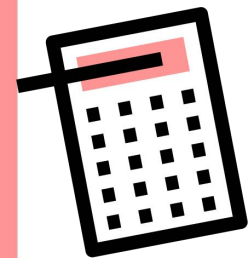
a	1	2	3	...	j
1	(1,1)				
2					
3					
...					
i					(i,j)

$s[i-1][j-1]$



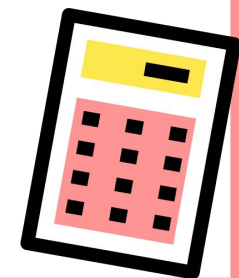
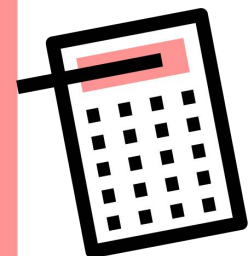
a	1	2	3	...	j
1	(1,1)				
2					
3					
...					
i					(i,j)

$$s[i][j] = s[i-1][j] + s[i][j-1] - s[i-1][j-1] + a[i][j]$$



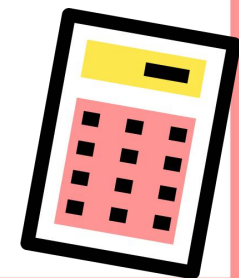
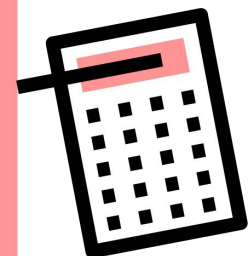
a	1	2	3	...	j
1					
2			(x1,y1)		
3					
...				(x2,y2)	
i					

求绿色区域的数字和



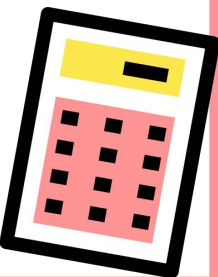
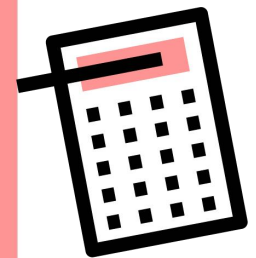
a	1	2	3	...	j
1					
2			(x1,y1)		
3					
...				(x2,y2)	
i					

灰色: $s[x2][y2]$



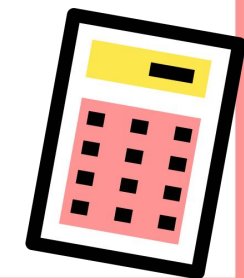
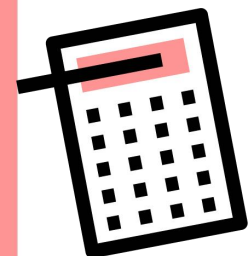
a	1	2	3	...	j
1					
2			(x1,y1)		
3					
...				(x2,y2)	
i					

青色: $s[x1-1][y2]$



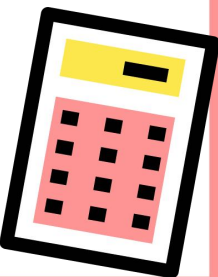
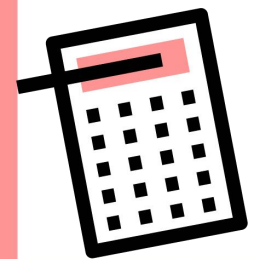
a	1	2	3	...	j
1					
2			(x1,y1)		
3					
...				(x2,y2)	
i					

深绿色: $s[x2][y1-1]$



a	1	2	3	...	j
1					
2			(x1,y1)		
3					
...				(x2,y2)	
i					

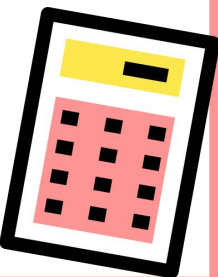
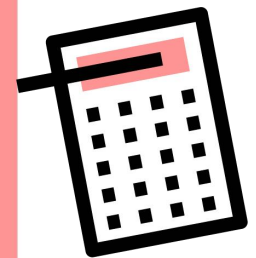
黑色: $s[x1-1][y1-1]$



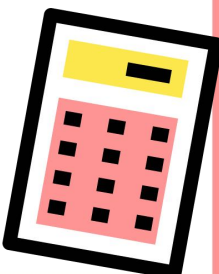
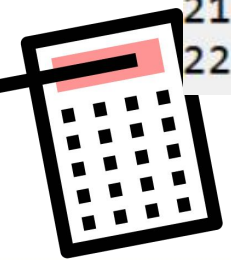
a	1	2	3	...	j
1					
2			(x1,y1)		
3					
...				(x2,y2)	
i					

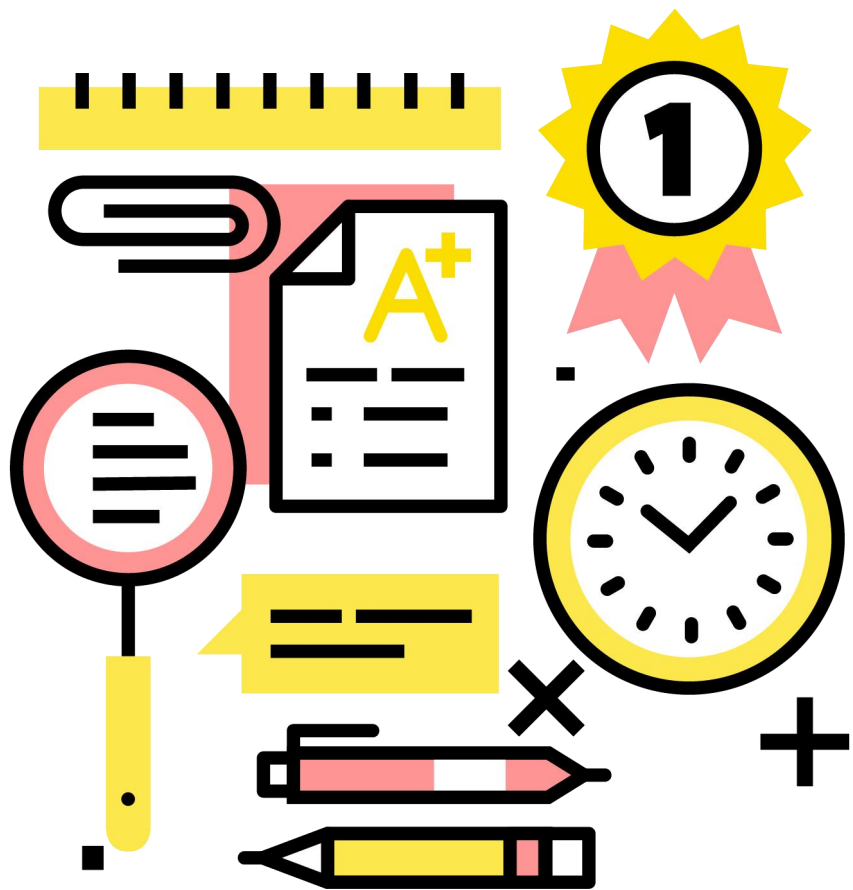
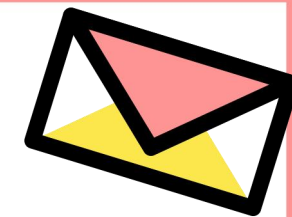
绿色区域的数字和:

$$s[x2][y2] - s[x1-1][y2] - s[x2][y1-1] + s[x1-1][y1-1]$$



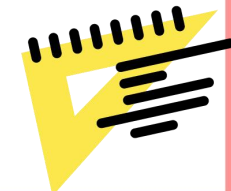
```
1 #include<iostream>
2 using namespace std;
3 int a[105][105];
4 int s[105][105];
5 int n,m;
6 int main()
7 {
8     cin >> n;
9     for (int i = 1; i <= n; i++) {
10         for (int j = 1; j <= n; j++) {
11             cin >> a[i][j];
12             s[i][j] = s[i-1][j] + s[i][j-1] - s[i-1][j-1] + a[i][j];
13         }
14     }
15     cin >> m;
16     while (m--){
17         int x1,x2,y1,y2;
18         cin >> x1 >> y1 >> x2 >> y2;
19         cout << s[x2][y2] - s[x1-1][y2] - s[x2][y1-1] + s[x1-1][y1-1] << endl;
20     }
21     return 0;
22 }
```





P1719

最大加权矩形



校长先给他们一个 $n \times n$ 矩阵。要求矩阵中最大加权矩形，即矩阵的每一个元素都有一权值，权值定义在整数集上。从中找一矩形，矩形大小无限制，是其中包含的所有元素的和最大。

输入样例

4

0 -2 -7 0

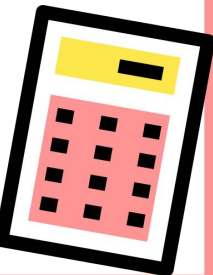
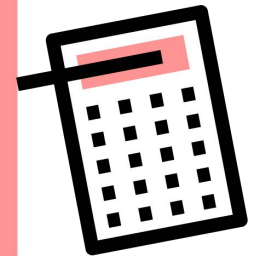
9 2 -6 2

-4 1 -4 1

-1 8 0 -2

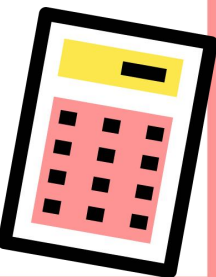
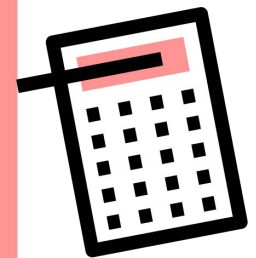
输出格式

15



解题思路:

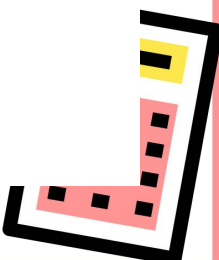
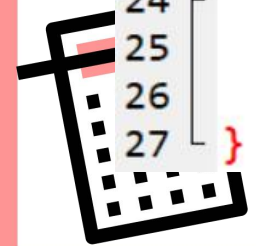
- 1、矩形区域内的数字和最大值
- 2、区域数字和 --> 二维前缀和
- 3、枚举左上角和右下角坐标，确定矩形范围
- 4、记录最大值

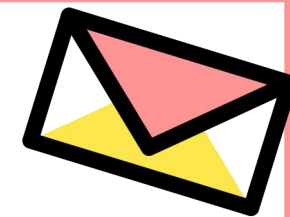


```

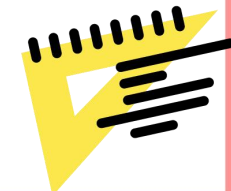
1 //1719 最大加权矩形
2 #include<iostream>
3 using namespace std;
4 int a[125][125];
5 int s[125][125];
6 int n;
7 int main() {
8     cin >> n;
9     for (int i = 1; i <= n; i++) {
10        for (int j = 1; j <= n; j++) {
11            cin >> a[i][j];
12            s[i][j] = s[i-1][j] + s[i][j-1] - s[i-1][j-1] + a[i][j];
13        }
14    }
15    int maxn = -2e9;
16    for (int x1 = 1; x1 <= n; x1++) {
17        for (int y1 = 1; y1 <= n; y1++) {
18            for (int x2 = x1; x2 <= n; x2++) {
19                for (int y2 = y1; y2 <= n; y2++) {
20                    maxn = max(maxn, s[x2][y2] - s[x1-1][y2] - s[x2][y1-1] + s[x1-1][y1-1]);
21                }
22            }
23        }
24    }
25    cout << maxn << endl;
26    return 0;
27 }

```





引例4： 区域操作



给出二维数组 $a[n][n]$ 的元素 $a[1][1], a[1][2], \dots, a[n][n]$ 的值, 进行 m 次操作, 每次给出 $x1, x2, y1, y2, c$ 五个数字, 表示在 $(x1, y1, x2, y2)$ 范围内数字都加上 c , 输出最终数组 a .

样例输入

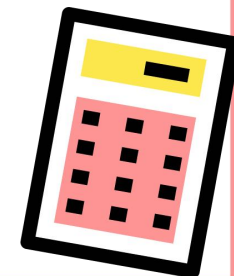
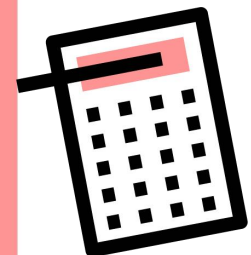
```
3
1 1 1
2 2 2
3 3 3
2
1 1 2 2 1
1 1 3 3 2
```

样例输出

```
4 4 3
5 5 4
5 5 5
```

数据范围

$2 \leq m, n \leq 100; 1 \leq x1, x2, y1, y2 \leq n; 0 \leq a[i][j] \leq 100$



```

1  #include<iostream>
2  using namespace std;
3  int a[105][105];
4  int n,m;
5  int main() {
6      cin >> n;
7      for (int i = 1; i <= n; i++) {
8          for (int j = 1; j <= n; j++) {
9              cin >> a[i][j];
10         }
11     }
12     cin >> m;
13     while (m--) {
14         int x1,y1,x2,y2,c;
15         cin >> x1 >> y1 >> x2 >> y2 >> c;
16         for (int i = x1; i <= x2; i++) {
17             for (int j = y1; j <= y2; j++) {
18                 a[i][j] += c;
19             }
20         }
21     }
22     for (int i = 1; i <= n; i++) {
23         for (int j = 1; j <= n; j++) {
24             cout << a[i][j] << " ";
25         }
26         cout << endl;
27     }
28     return 0;
29 }

```

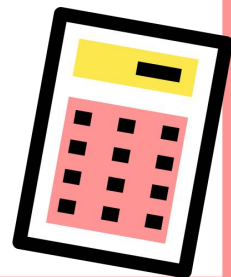
时间复杂度: $O(M*N^2)$

冗余分析:

$a[1][1] \sim a[2][2]$

$a[1][1] \sim a[3][3]$:

再次对 $a[1][1] \sim a[2][2]$
操作

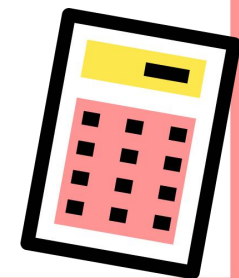
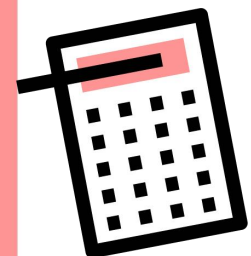


二维差分：适用于大量**区域操作**。

$$a[i][j] = d[1][1] + d[1][2] + \dots + d[i][j]$$

a	1	2	3	...	j
1					
2					
3					
...					
i					

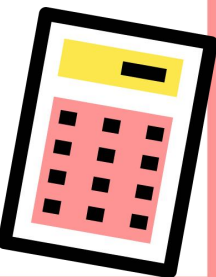
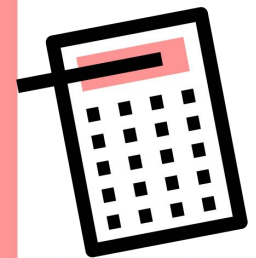
d	1	2	3	...	j
1					
2					
3					
...					
i					



a	1	2	3	...	j
1					
2					
3					
...					
i					

d	1	2	3	...	j
1					
2					
3					
...					
i					

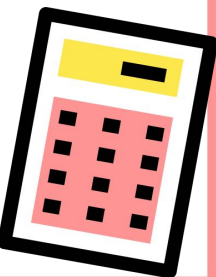
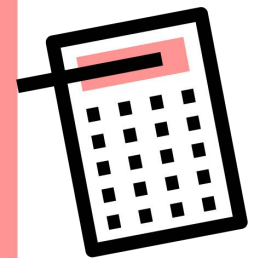
a[i][j]



a	1	2	3	...	j
1					
2					
3					
...					
i					

d	1	2	3	...	j
1					
2					
3					
...					
i					

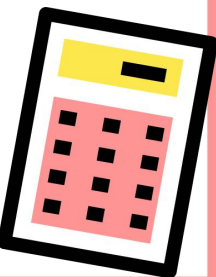
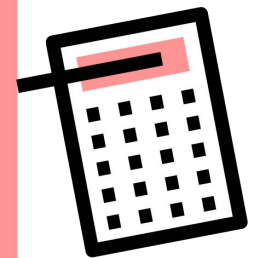
$a[i-1][j]$



a	1	2	3	...	j
1					
2					
3					
...					
i					

d	1	2	3	...	j
1					
2					
3					
...					
i					

$a[i][j-1]$

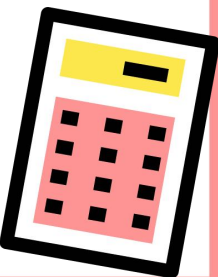
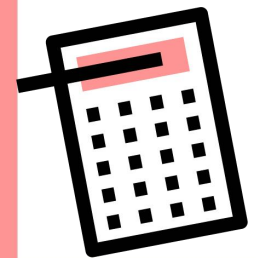


a	1	2	3	...	j
1					
2					
3					
...					
i					

d	1	2	3	...	j
1					
2					
3					
...					
i					

$a[i-1][j-1]$

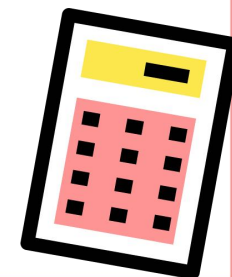
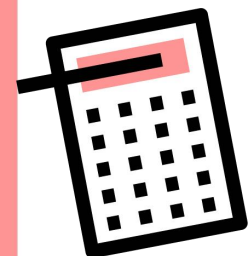
$$d[i][j] = a[i][j] - a[i-1][j] - a[i][j-1] + a[i-1][j-1]$$



a	1	2	3	4	5
1					
2		+1	+1		
3		+1	+1		
4					
5					

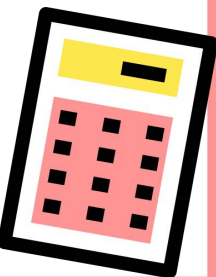
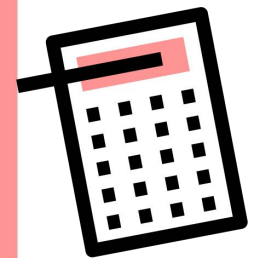
d	1	2	3	4	5
1					
2					
3					
4					
5					

数组a绿色区域全部加1



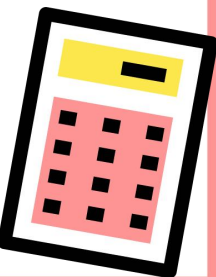
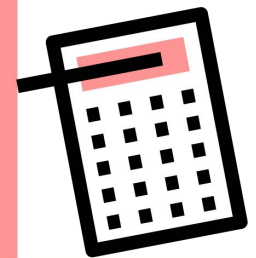
a	1	2	3	4	5
1					
2		+1	+1	+1	+1
3		+1	+1	+1	+1
4		+1	+1	+1	+1
5		+1	+1	+1	+1

d	1	2	3	4	5
1					
2		+1			
3					
4					
5					



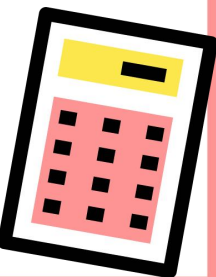
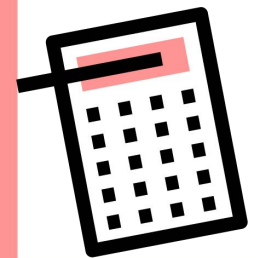
a	1	2	3	4	5
1					
2		+1	+1	+1-1	+1-1
3		+1	+1	+1-1	+1-1
4		+1	+1	+1-1	+1-1
5		+1	+1	+1-1	+1-1

d	1	2	3	4	5
1					
2		+1		-1	
3					
4					
5					



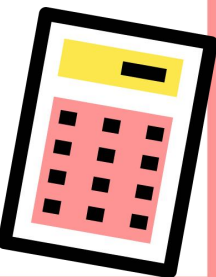
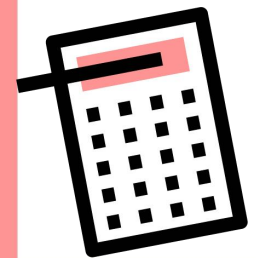
a	1	2	3	4	5
1					
2		+1	+1	+1-1	+1-1
3		+1	+1	+1-1	+1-1
4		+1-1	+1-1	+1-1-1	+1-1-1
5		+1-1	+1-1	+1-1-1	+1-1-1

d	1	2	3	4	5
1					
2		+1		-1	
3					
4		-1			
5					



a	1	2	3	4	5
1					
2		+1	+1	+1-1	+1-1
3		+1	+1	+1-1	+1-1
4		+1-1	+1-1	+1-1- 1+1	+1-1- 1+1
5		+1-1	+1-1	+1-1- 1+1	+1-1- 1+1

d	1	2	3	4	5
1					
2		+1		-1	
3					
4		-1		+1	
5					

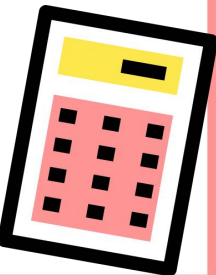
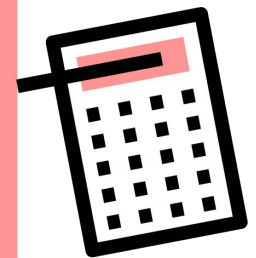


a	1	2	3	4	5
1					
2		+1	+1		
3		+1	+1		
4					
5					

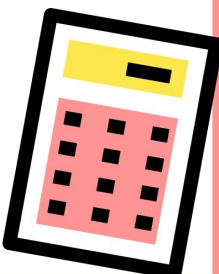
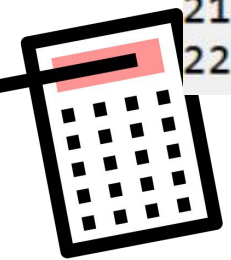
数组a绿色区域全部加1

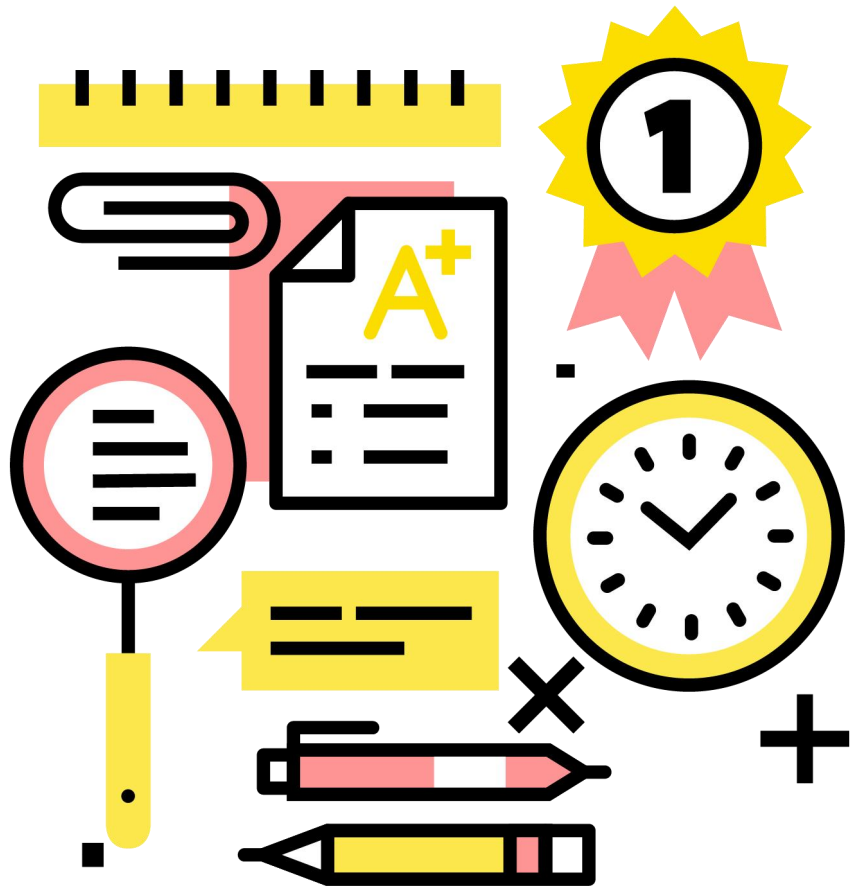
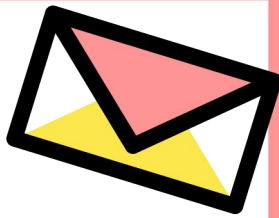
d	1	2	3	4	5
1					
2		+1		-1	
3					
4		-1		+1	
5					

$d[x1][y1] += 1$
 $d[x1][y2+1] -= 1$
 $d[x2+1][y1] -= 1$
 $d[x2+1][y2+1] += 1$



```
1 #include<iostream>
2 using namespace std;
3 int a[105][105];
4 int s[105][105];
5 int n,m;
6 int main()
7 {
8     cin >> n;
9     for (int i = 1; i <= n; i++) {
10         for (int j = 1; j <= n; j++) {
11             cin >> a[i][j];
12             s[i][j] = s[i-1][j] + s[i][j-1] - s[i-1][j-1] + a[i][j];
13         }
14     }
15     cin >> m;
16     while (m--){
17         int x1,x2,y1,y2;
18         cin >> x1 >> y1 >> x2 >> y2;
19         cout << s[x2][y2] - s[x1-1][y2] - s[x2][y1-1] + s[x1-1][y1-1] << endl;
20     }
21     return 0;
22 }
```





P3397 地毯



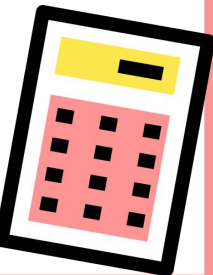
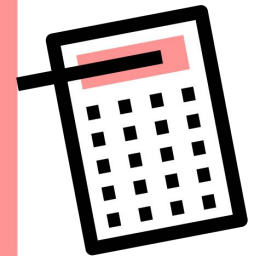
在 $n \times n$ 的格子中有 m 个地毯。
给出这些地毯的信息，问每个点被多少个地毯覆盖。

输入样例

```
5 3  
2 2 3 3  
3 3 5 5  
1 2 1 4
```

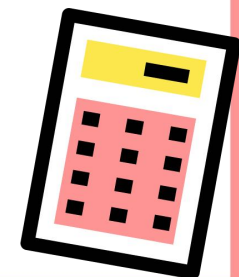
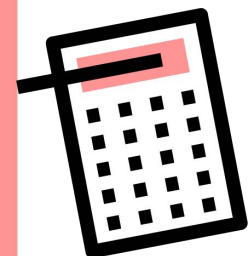
输出样例

```
0 1 1 1 0  
0 1 1 0 0  
0 1 2 1 1  
0 0 1 1 1  
0 0 1 1 1
```

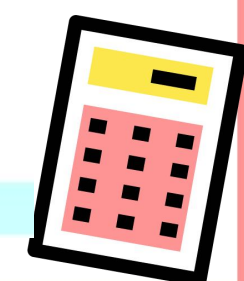
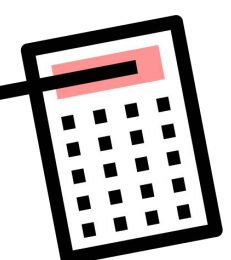


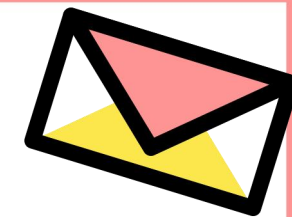
解题思路:

- 1、毯子区域内计数器+1
- 2、区域操作 --> 二维差分
- 4、通过前缀和计算 $cnt[i][j]$,输出



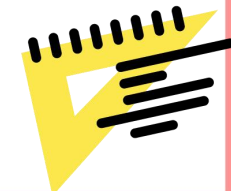
```
1 //P3397 地毯
2 #include<iostream>
3 using namespace std;
4 int a[1005][1005];
5 int d[1005][1005];
6 int n,m;
7 int main() {
8     cin >> n >> m;
9     for (int i = 1; i <= m; i++) {
10         int x1,y1,x2,y2;
11         cin >> x1 >> y1 >> x2 >> y2;
12         d[x1][y1] += 1;
13         d[x1][y2+1] -= 1;
14         d[x2+1][y1] -= 1;
15         d[x2+1][y2+1] += 1;
16     }
17     for (int i = 1; i <= n; i++) {
18         for (int j = 1; j <= n; j++) {
19             a[i][j] = a[i-1][j] + a[i][j-1] - a[i-1][j-1] + d[i][j];
20             cout << a[i][j] << " ";
21         }
22         cout << endl;
23     }
24     return 0;
25 }
```





课后练习

P2004 领地选择



作为在虚拟世界里统帅千军万马的领袖，小 Z 认为天时、地利、人和三者是缺一不可的，所以，谨慎地选择首都的位置对于小 Z 来说是非常重要的。

首都被认为是一个占地 $C \times C$ 的正方形。小 Z 希望你寻找到一个合适的位置，使得首都所占领的位置的土地价值和最高。

输入样例

```
3 4 2  
1 2 3 1  
-1 9 0 2  
2 0 1 1
```

输出样例

```
1 2
```

输出样例

```
 $1 \leq N, M \leq 10^3,$   
 $1 \leq C \leq \min(N, M)$ 
```

